

Spring 1 What are we learning in Year 2?





Geography

Our Geography topic this half term will be 'Around the World'. We will learn to locate the world's seven continents and five oceans. We will learn to locate the North and South Poles on a globe and describe the climate and environment in the Arctic and on Antarctica.



<u>Computing</u> This half term we are learning about spreadsheets. We will be using 2Calculate to collect data and produce a graph.



English We are learning about the story The Pirates Next Door by Jonny Duddle. We will make predictions about the story, write character descriptions, write letters, describe the story setting and retell the story.

We will then research famous pirates and write fact files about them.



At the start of this half term our focus in maths is money. We will then move onto learn about multiplication and division.



Science We are learning about Materials and their everyday uses. We will learn how to identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock and cardboard for particular uses. We will also investigate how we can change the shape of objects of different materials by bending, squashing, twisting and stretching them.



This half term we are learning about 'Keeping Safe'. We will learn about various ways to keep safe. We will learn about appropriate touch and discuss what to do if we feel unsafe.



Our theme is 'Birthdays and Celebrations'. We will be learning the months of the year and will be singing songs to help us learn.



<u>ART</u> Developing colour mixing skills, learning about the work of artist Romare Bearden and creating textured papers using paint, children compose collages inspired by their exploration of colour and texture in the world around them.



Religious Education

Our topic is 'How do we make good choices?' Our learning will include understanding the moral codes from Christianity, Judaism and Islam including the Ten Commandments and the Five Pillars.

